2015 Umpire Crib Sheet

1. Pre-match

Each side provides ball & spares (ECB County Finals onwards). Start each innings with a new ball

2. Duration

- 20 six-ball overs (min 5 overs required)
- 1hr 15 mins duration (no penalties involved but please encourage avoidance of slow play)
- Pre-emptive reduction of overs to ensure balance if felt full quota cannot be bowled

3. Fielding

- Fielding restrictions (Power Play): 30x circle only 2 outside (first 6 overs) and no more than 5 thereafter (No more than 5 on leg at any stage)
- No bowler may bowl more than 1/5th available overs (4 for 20 overs)
- Foot fault NO BALL: Free hit signalled (field change permitted); delivery must be fair else repeat – only dismissal as per no ball)
- Wides: Strict interpretation to allow batsman reasonable chance & behind pads on leg side in normal guard stance
- Full pitch above upright waist – NO BALL – (regardless of pace); "dangerous" if fast (42.7)

4. Batting

- Batsmen ready as soon as bowler is (new over)
- Batter retires upon reaching/passing 50 (may not return unless they are the final wicket)

5. Reminder of Points System

5 – for a win
4 – for a tie
3 – for a loss
2 – for a cancellation due to inclement weather, where play commenced but both teams failed to bat for 5 overs
1 – for a cancellation due to inclement weather, where no play occurred and the match could not be rescheduled

6. Post-Match

- Sign off and agree scores cards
- Remind home team to input result and full scorecard on **Play-Cricket.com**
- Remind away team to award 'Blast Points' at **www.ecb.co.uk/blastpoints**